

Developer Best Practices for Db2 Performance

IDUG

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💓 #IDUGDb2

Cross-Platform

Agenda

By the end of this presentation, developers should be able to:

- Understand the key areas that can cause performance issues within applications, programs, and queries.
- Better understand DB2 optimization.
- Understand how DB2 application design affects performance.
- Better understand DB2 data distribution statistics, how they affect performance, and how program code can take advantage of them.
- Understand good SQL coding practices, and how bad SQL coding practices affect performance.

My Experience Shows

- That the majority of performance problems among applications are caused by poorly coded programs, improperly coded SQL, weak data distribution statistics, and database design.
- That most developers do not understand the performance issues involved with SQL programming, where to start, or how to fix them.
- The largest performance gains are often obtained from tuning application code. The next performance gains are tweaking/adding indexes and Runstat statistics.
- That a little bit of training, shop coding standards, and program walkthroughs can totally change the culture of IT development departments, and minimize performance issues and incident reporting in production.

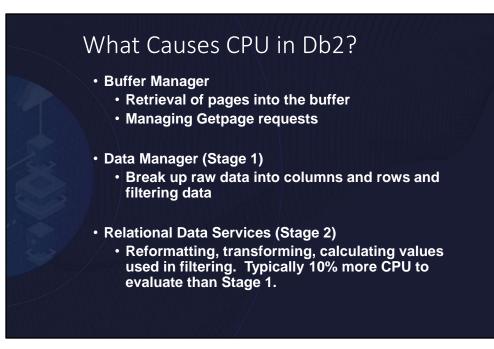
Experience Shows

That standards, guidelines, and walkthroughs saves CPU costs and incident reporting in IT shops.

"There is always time for a 10 minute walkthrough"



Improving SQL performance can be done in one of at least 4 ways. System tuning may be done to adjust the parameters under which the Db2 subsystem operates to effectively match the workload. Altering system parameters, tuning temporary space, and adjusting bufferpool sizes and thresholds are all examples of this type of tuning. An appropriately tuned system can affect an improvement in performance. Most of the time, however, other factors dominate a tuning scenario. The SQL itself must be written in a way that may be processed efficiently by the database. An appropriate level of statistics about the data must be gathered to tell the optimizer about the nature of the data being accessed. Lastly, the way the physical objects are defined must be aligned with the types of queries that are to be performed.



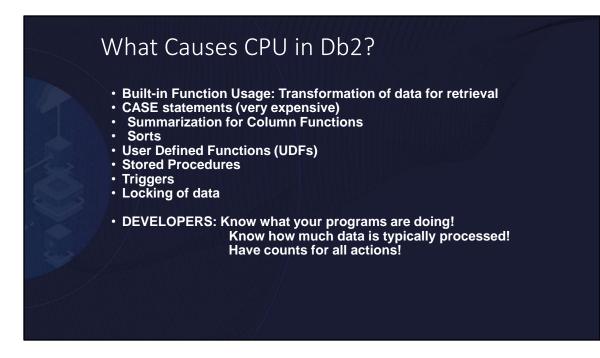
CPU is consumed my many layers of software within Db2. The code responsible for storing, retrieving and filtering data for queries consumes the bulk of CPU related to application performance.

The Buffer Manager is responsible for managing the pages of data for various tablespaces and indexes inside Db2s bufferpools. It determines if the requested pages are already in the bufferpool and if not issues appropriate requests to retrieve the data from the underlying linear VSAM files that store data. Buffer Manager is not aware of columns and rows of data, only the pages and page numbers. The more getpage requests that are necessary to run an SQL statement, the more CPU will be consumed by Buffer Manager.

Data Manager (sometimes called "Stage 1") is responsible for translating the raw data stored on pages into columns and rows for a given query. As it is doing this, it can throw away some data that does not meet the criteria of the WHERE clause. Predicates that are written in a fairly straightforward way can usually be evaluated by Data Manager with relatively little expense.

Relational Data Services (RDS) is also referred to as "Stage 2". Complex predicates that require data transformation or computations will be evaluated by RDS rather than Data Manager. These "Stage 2" predicates are much more expensive to resolve than "Stage 1" predicates. Additionally, RDS cannot make effective use of indexes, so there is a risk of retaining data much longer that does not qualify for the query. It is obviously desirable to write queries in a way that may be evaluated at Stage 1 rather than by RDS.

These layers of code will be discussed in detail in a later chapter.



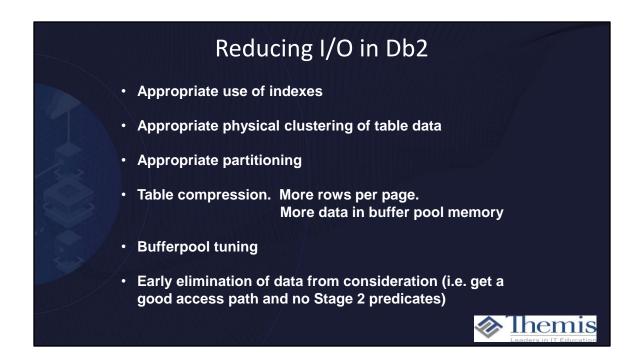
Use of Built-in functions (BIFs) in a query may also involve substantial CPU to reformat or summarize data. In the case where BIFs are used in the WHERE clause, this will almost always result in Stage 2 processing for that predicate. Among the most powerful BIFs is the CASE statement which allows conditional logic to be done inside an SQL statement. The CASE statement may also be one of the most CPU intensive functions used in SQL. Care should be taken when using CASE to be sure that it is being used appropriately.

User Defined Functions (UDFs) are custom functions written by programmers to accomplish reformatting or summarization of data that cannot be done with Db2's BIFs. UDFs run in Workload Manager (WLM) address spaces and may involve significant overhead to call and manage. Stored procedures can incur similar overhead.

Any sorts use CPU. Stored procedures called during processing will use a percentage of the overall CPU.

Are there any triggers being executed on table processing?

How much locking I taking place? Can it be minimized? Can the program execute optimistic locking?



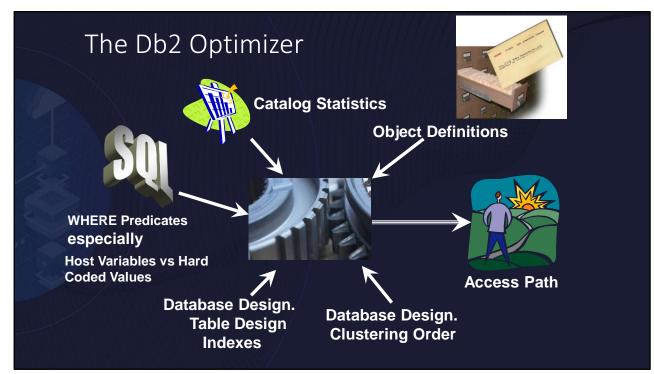
Reducing I/O within Db2 is one of the easiest ways to improve the performance of SQL within an application.

Creating appropriate indexes on columns or groups of columns that are commonly used to identify needed data can significantly reduce the I/O and CPU needed to retrieve a result.

It is also important that they Db2 system itself be configured optimally for the workload that must be supported. One important component of system tuning is the bufferpools. Bufferpools exist to reduce the amount of I/O needed by applications. Bufferpools should be configured to allow for as much reuse of cached data as possible. Objects may be grouped by sequential and random access patterns and the settings of the pools adjusted accordingly. In some cases a system tuning effort can reap significant rewards.

No amount of system tuning, however, can recover the resources wasted by a poor database design or poor access paths generated by the Db2 optimizer. This presentation focuses on optimization and tuning at the SQL level. In general, we

want the optimizer to generate an access path that eliminates as much data from consideration as early as possible in the process.



Through the Data Manipulation Language (DML) the user of a Db2 database supplies the "WHAT"; that is, the data that is needed from the database to satisfy the business requirements. Db2 then uses the information in the Db2 Catalog to resolve "WHERE" the data resides. The Db2 Optimizer is then responsible for determining the all important "HOW" to access the data most efficiently.

Ideally, the user of a relational database is not concerned with how the system accesses data. This is probably true for an end user of Db2, who writes SQL queries quickly for one-time or occasional use. It is less true for developers who write application pro-grams and transactions, some of which will be executed thou-sands of times a day. For these cases, some attention to Db2 access methods can significantly improve performance. Db2's access paths can be influenced in four ways:

- By rewriting a query in a more efficient form.
- By creating, altering, or dropping indexes.
- By updating the catalog statistics that Db2 uses to estimate access costs.
- By utilizing Optimizer Hints.

Watch out for different RID pool sizing from production and test environments. The row id (RID) pool is used for the RID sorts that accompany optimizer access path techniques such as list pre-fetch, hybrid join, and multi-index access. These pool sizes may vary from production environments to test environments with typically more RID pool sort area in production. This can at times cause the access path to be different in different environments

Other items affecting optimization: ♦ Buffer Pools, ♦ Rid Pools.

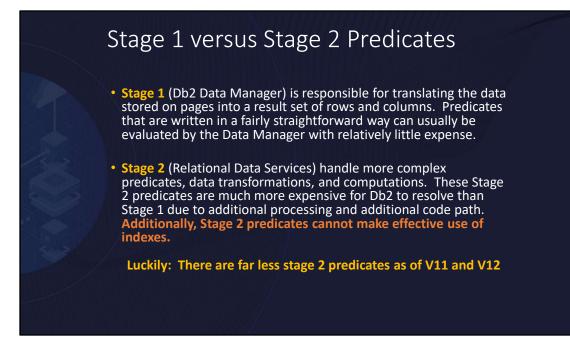
You can improve access path testing by updating the catalog statistics on your test system to be the same as your production system.

There are various ways to accomplish this.

You can improve the accuracy of test access path by modeling the configuration and settings of your production subsystem in your test subsystem. The test system uses values that you specify in profile tables for:

- processor configuration
- RID pool, Sort pool

- Buffer pool settings.



Stage 1 = Sargeable

Stage 2 = Non Sargeable. Predicate processing by this RDS are of Db2 is much more expensive than the RDS Stage 1 area. Additional processing, additional code path, much more expensive then stage 1.

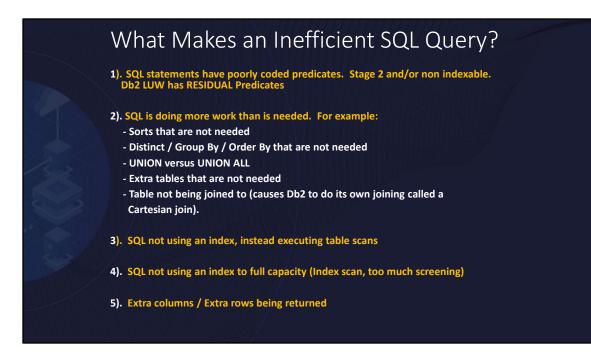
Indexable predicates evaluated first, Stage 1 predicates, next, and Stage 2 predicates last.

	A Data Studio or query directly the to see any stage 2 predicates. Note	
Source Control of the international temperature of the program of the international temperature of tempera		
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- 1) Click on the FETCH box to see any/all predicates not associated with the index chosen
- 2) Click on the IXSCAN boxes to see matching index and screening index predicate information

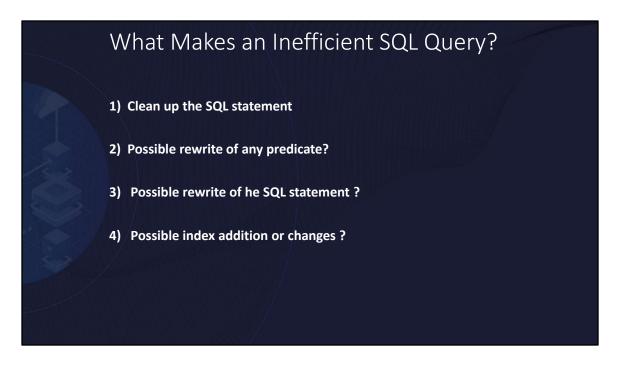
Table Design		Buffer Pool (Memory)
	Getpage	
000010 HAAS A00 000020 THOMPSON B01 000030 KWAN C01 000050 GEYER E01 000060 STERN D11 000070 PULASKI D21 000090 HENDERSON E11	000100 SPENSER E21 000110 LUCHESI A00 000120 O'CONNELL A00 000130 QUINTANA C01 000140 NICHOLLS C01 000150 ADAMSON D11 000160 PIANKA D11	
with the numb	of columns per row has to beer of rows per page has to h data gets in memory!	

This is an example of the EMP table being in EMPNO primary key order.



Developers should review their own SQL code and make sure it is:

- Not doing more work than needed
- Not bring back more data (columns and/or rows) needed
- Not doing unneeded sorts



Take out anything not needed is a start. Oftern time predicates can be rewritten differently yet maintaining the same logic. This can have the optimizer come up with a different filter factor for the predicate, and possibly change the optimization path chosen

Often times there might be 3,4,5 different ways to write queries for the same result set. And often times each may take a different optimization path than the others. If a different optimization is chosen, then for sure a different runtime will occur. Could be better maybe! It depends...

See the presentation and article from past conferences titles ' The Power of the SQL Rewrite'.



1) Minimize programming API (Application Programming Interface) to Db2. There is overhead involved in API calls, no matter how efficient the call may be.

2) Minimize the number of fetches by using multi row fetch. Take advantage of multi row deletes/inserts also.

3) Distributed Apps: Once in compatibility mode in V8 the blocks used for block fetching are built using the multi-row capability without any code change. This results in automatic savings for example distributed SQLJ applications.

Multi Row Fetch – Should be a Standard

When using cursors, use ROWSET positioning and fetching using multi row fetch, multi row update, and multi row insert.

Db2 V8/V9 introduced support for the manipulation of multiple rows on fetches, updates, and insert processing. Prior versions of Db2 would only allow for a program to process one row at a time during cursor processing. Now having the ability to fetch, update, or insert more than 1 row at a time reduces network traffic and other related costs associated with each call to Db2. CPU is greatly reduced. Going across address spaces with requests and the movement of data is expensive.

The recommendation is to start with 100 row fetches, inserts, or updates, and then test other numbers. It has been proven many times that this process reduces runtime on average of 35%. Consult the IBM Db2 manuals for further detail and coding examples. At times up to 50% faster!

- 1) Check 'Get Diagnostics' only after receiving a SQLCODE <> 0
- For multi-row fetch you get a +354 SQLCODE which says "one or more errors may have occurred."
- 3) For a non atomic multi-row insert you get a -253 if some of the rows fail, -254 if all fail
- 4) For an atomic multi-row insert you get the real SQLCODE of the first failure (since atomic means any failure backs out the entire insert), but you still need the diagnostics to determine which row actually tripped the error.
- 5) If you get multiple errors, they will be returned in reverse order. e.g. when inserting 5 rows, row no. 2 and row no. 4 had errors. GET DIAGNOSTICS shows three errors (not two!) first is the generic, 2nd is error for row #4 and third is error for row #2.
- 6) If you perform a multi-row operation and receive an SQLCODE of 0 then you generally have no need for GET DIAGNOSTICS, which is VERY expensive. So, check SQLCODE first and only go to the DIAGNOSTICS when errors are encountered.
- 7) Multi Row for even a small number of rows returned can be beneficial. When searching for a "break-even" (runtime), don't forget to take into consideration the length of the data rows being fetched. Multi-row fetch will be especially beneficial (even for just a few rows) if the rows are short in length.

8) Seen best results with large amounts of data being returned from a cursor. Fetches of 100 rows each.

Generate the Following Report: EMP Detail Data, Along with Aggregate Data

	EMPNO	LASTNAME	DEPTNO	SALARY	DEPT_AVG_SAL
	000120	O'CONNELL	A00	29250.00	45312.50000000
	000110	LUCCHESI	A00	46500.00	45312.50000000
	000010	HAAS	A00	52750.00	45312.50000000
	000020	THOMPSON	B01	41250.00	41250.0000000
	000130	QUINTANA	C01	23800.00	30156.66666666
	000140	NICHOLLS	C01	28420.00	30156.66666666
	000030	KWAN	C01	38250.00	30156.66666666
	000210	JONES	D11	18270.00	24677.77777777
	000190	WALKER	D11	20450.00	24677.77777777
	000180	SCOUTTEN	D11	21340.00	24677.77777777
	000160	PIANKA	D11	22250.00	24677.77777777
1	000170	YOSHIMURA	D11	24680.00	24677.77777777
<	000150	ADAMSON	D11	25280.00	24677.77777777
	000200	BROWN	D11	27740.00	24677.77777777
	000220	LUTZ	D11	29840.00	24677.77777777
	000060	STERN	D11	32250.00	24677.77777777

Not stating that this is the best option, but at times it may be. But it gives developers another way to code for certain results.

Other Options:

1) SELECT E1.EMPNO, E1.LASTNAME, E1.WORKDEPT, E1.SALARY, X.DEPT_AVG_SAL FROM EMPLOYEE E1 INNER JOIN

(SELECT E2.DEPTNO, DEC(ROUND(AVG(E2.SALARY),2),9,2)

AS DEPT_AVG_SAL

FROM EMP E2 GROUP BY E2.WORKDEPT) AS X ON E1.DEPTNO = X.DEPTNO ORDER BY E1.WORKDEPT, E1.SALARY

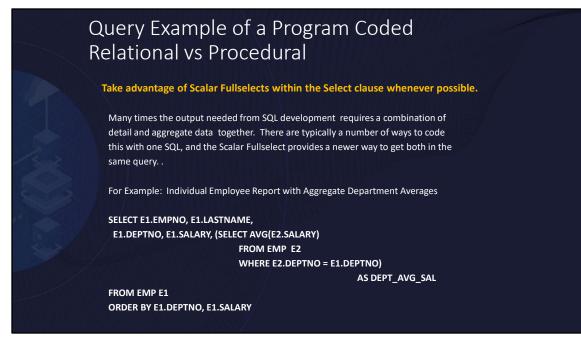
2) WITH X AS (SELECT E2.WORKDEPT, DEC(ROUND(AVG(E2.SALARY),2),9,2) AS DEPT_AVG_SAL

FROM EMPLOYEE E2 GROUP BY E2.WORKDEPT)

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DEPT_AVG_SAL FROM EMP E1 INNER JOIN EMP E2 ON E1.DEPTNO = E2.DEPTNO GROUP BY E1.EMPNO, E1.LASTNAME, E1.WORKDEPT, E1.SALARY ORDER BY E1.WORKDEPT, E1.SALARY



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Query Example of a Program Coded Relational vs Procedural

Or multi table joins with GROUP BY

Many times the output needed from SQL development requires a combination of detail and aggregate data together. There are typically a number of ways to code this with one SQL, and the Scalar Fullselect provides a newer way to get both in the same query.

For Example: Individual Employee Report with Aggregate Department Averages

SELECT E1.EMPNO, E1.LASTNAME, E1.WORKDEPT, E1.SALARY, AVG(E2.SALARY) AS DEPT_AVG_SAL FROM EMP E1 INNER JOIN EMP E2 ON E1.DEPTNO = E2.DEPTNO GROUP BY E1.EMPNO, E1.LASTNAME, E1.WORKDEPT, E1.SALARY ORDER BY E1.WORKDEPT, E1.SALARY

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Data Statistics

Make sure the data distribution statistics are current in the tables being processed.

This is done by executing the Runstats utility on each specific table and associated indexes. This utility loads up the system catalog tables with data distribution information that the optimizer looks for when selecting access paths. Some of the information that the Runstats utility can provide is:

- The size of the tables (# of rows)
- The cardinalities of columns
- The percentage of rows (frequency) for those uneven distribution of column values
- The physical characteristics of the data and index files. Rows / Pages etc.
- Information by partition

Pay attention to the 'Statstime' column in the catalog tables as it will state when the last time Runstats has been executed on each table.

1) FREQVAL Statistics are important for any columns containing uneven distribution of data values. For example some tables may contain a status code column containing multiple values. If any of the values contains a high or low percentage of rows In the table, then it should have FREQVAL statistics run on that column.

2) Statistics are typically up to date in production, but many time are behind or even reset in test environments.

3) Volatile tables are always an issue. Statistics only reflect a point in time.

By declaring the table volatile, the optimizer will consider using index scan rather than table scan. The access plans that use declared volatile tables will not depend on the existing statistics for that table.

4) By creating a Global Temporary Table, manual statistics can then be added to the catalog tables for the average number of rows, average cardinalities, etc...

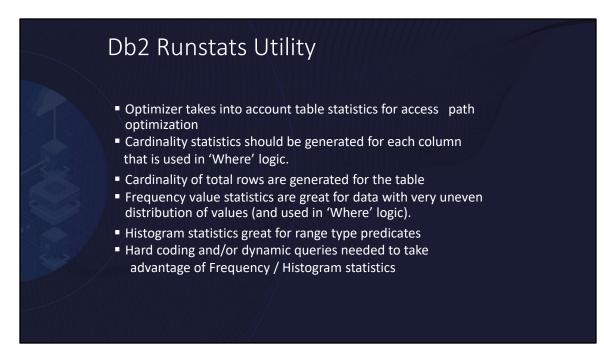
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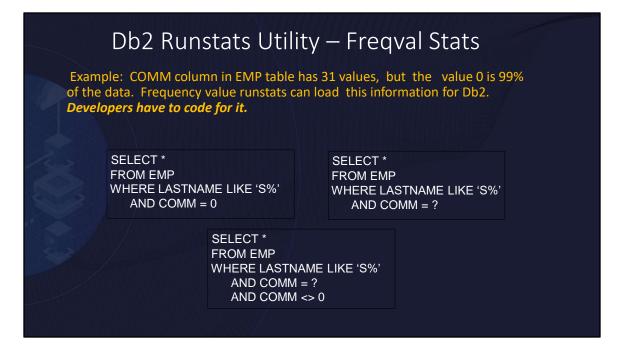
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The optimizer assumes that the data is uniformly distributed. Therefore, frequency distribution statistics are needed on columns where there is a skew in the data values that may cause poor decisions by the optimizer. Histogram helps data estimation when certain data ranges have a lot of data and others are sparse (hot spots in data across many values).

The best statistics do not help if the queries are optimized with host variables. At times, queries need to have some hard coded values or have the query executed dynamically.



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	Db2 Runstats Ut	ility – Histogram Stat	S
	Example: DEPTNO has over 2 and there are queries with 'R predicates often applied (Be Like).	tange' type	(1)QUERY (1)QUERY (2)QB1 (2)QB1 (2)72
Sec.	SELECT COUNT(*) FROM WHERE DEPTNO BETWEEN		(3) FETCH 6.173
	Filter Factor	0.11908262968063354	(*)SORTRID 6,173 (*)EMP 51,834
	SELECT LASTNAME FROM WHERE DEPTNO BETWEEN		(5)IXSCAN 6,173 (6)XEMP02 107

The optimizer assumes that the data is uniformly distributed. Therefore, frequency distribution statistics are needed on columns where there is a skew in the data values that may cause poor decisions by the optimizer. Histogram helps data estimation when certain data ranges have a lot of data and others are sparse (hot spots in data across many values). And especially when there are range predicates against the column.

Histogram statistics are only good if the queries sent to the optimizer have hard coded values or are dynamic, or are being REPOPT'd at runtime. *Histogram statistics will not help queries with host variables.*

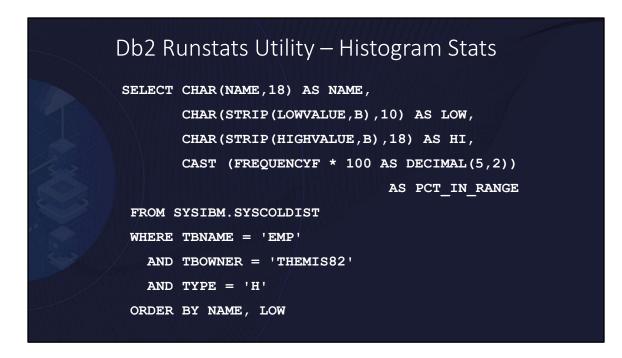
If no NUMQUANTILES is specified, Db2 will choose based on the cardinality of the columns and number of rows up to 100 max. If you know the application and the typical ranges that get executed, set the number accordingly. For example, if many of the ranges get 5% or less, then specify a higher number of quantiles. But if the range predicates are always on a larger range, less quantiles is needed.



These two control cards gather the new histogram statistics. The first example gathers the statistics on the leading column of the XEMP02 index (the DEPTNO column). Histogram statistics break the data into ranges of values with an estimate of the percentage of rows that fall into each range. The NUMQUANTILES option specifies how many ranges should be used (or how much granularity will be present in the statistics). This number is only an estimate, and it may be necessary for the utility to use a few more or less quantiles than requested.

The second example gathers the histogram statistics on a non-indexed column. This invocation of the utility requires a sort of the data to determine the appropriate groupings making this collection rather expensive. Although this syntax may be used for indexed columns, the syntax used in the first example should be used whenever possible to avoid sorting.

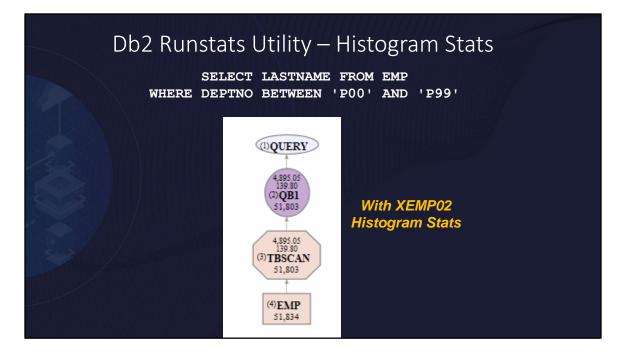
It is possible to gather these statistics infrequently even if RUNSTATS is run regularly without the HISTOGRAM option. When the HISTOGRAM option is not used, these statistics are not overlaid in the catalog.



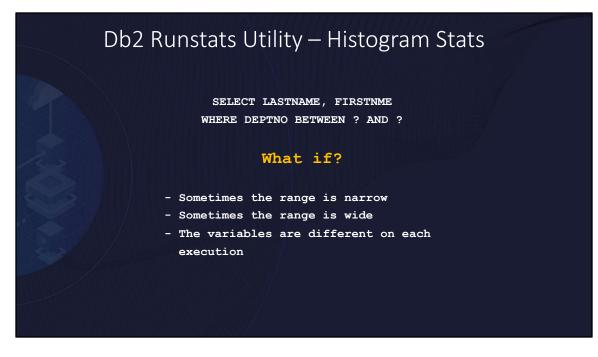
Histogram statistics are stored in SYSIBM.SYSCOLDIST with a TYPE code of "H". This query may be used to view and analyze histogram statistics for a particular column. The frequency values are stored as floating point decimals, so this query converts them to decimals for ease of viewing.

Db2 F	Runsta	ats L	Jtilit	ty – Histogram Stats
	NAME	LOW	HI	PCT IN RANGE
	DEPTNO	A00	E21	0.05
	DEPTNO	P01	P04	3.96
	DEPTNO	P05 P08	P08 P12	2.98
	DEPTNO DEPTNO	PU8 P12	P12 P16	3.76 3.45
	DEPTNO	P12 P16	P16 P20	3.45
		P16 P20	P20 P24	3.35 3.44
	DEPTNO DEPTNO	P20 P24	P24 P29	3.44
142	DEPINO	P24 P30	P29 P35	5.28
	DEPINO	P30 P35	P30 P39	3.11
	DEPINO	P39	P43	3.78
	DEPTNO	P43	P50	5.46
	DEPINO	P50	P54	3.83
	DEPTNO	P54	P59	3.56
	DEPTNO	P59	P62	2.67
	DEPTNO	P62	P66	3.49
	DEPTNO	P66	P70	3.46
	DEPTNO	P70	P74	3.80
	DEPTNO	P74	P80	5.45
	DEPTNO	P80	P84	3.39
	DEPTNO	P84	P90	4.99
	DEPTNO	P90	P94	3.82
	DEPTNO	P94	P98	3.66
	DEPTNO	P98	P99	1.06
한 방법 방법 방법 방법 방법 방법 방법 방법 방법				

Here are the results of the SYSCOLDIST query. Note that the data is not evenly distributed across the potential values.



Queries that use range predicates (<, >, BETWEEN, LIKE) are most likely to take advantage of available histogram statistics. This example shows a query retrieving all employees for departments less than or equal to "M99". The access path graphs from Optimization Service Center reflect the access path before and after the addition of histogram statistics on the DEPTNO column. Without the histogram statistics, the optimizer only knows the LOW2KEY and HI2KEY of the column and uses an interpolation formula to estimate the number of records that will be returned. This estimate is 5,699 rows out of 51,834 rows on the table and the resulting access path is index access with list prefetch. With the addition of histogram statistics on the DEPTNO column, the optimizer knows that the data is skewed; in this case, most employees work in a department that begins with "P" (see previous page for actual statistics). The estimate of rows is reduced to 51,802 which is much closer to reality. The access path that is chosen when this information is known is a tablespace scan.



Actual count = 51,802 rows. The optimizer does not have specific information on ranges of values. Need to write the code as dynamic SQL or use a REOPT option.

JAVA Dynamic example:

// Variables to hold the deptno values
String v1 = null;
String v2 = null;

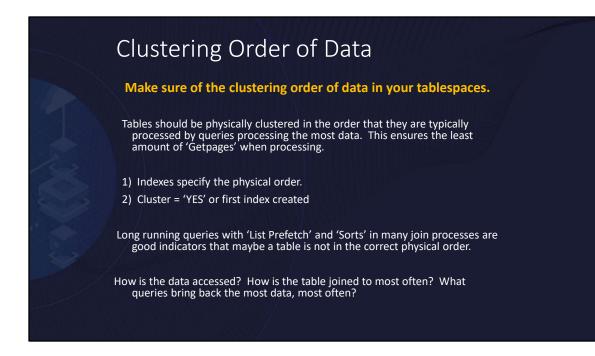
// calls to methods (not shown) that deliver input values v1 = getInput1(); // e.g. receives D01 v2 = getInput2(); // e.g. receives D11

// conn is the Connection to Db2 assumed to have been made already
// Statement is the vehicle for passing SQL to Db2 and getting back results
Statement stmt = conn.createStatement();

// The sql statement is passed to Db2 in this Java statement // Since a SELECT statement is passed, a ResultSet is returned ResultSet rs = stmt.executeQuery(sql);

// This method would process row by row and field by field (not shown)

processResults(rs);



Getting the correct physical clustering can save sorts, and I/Os.

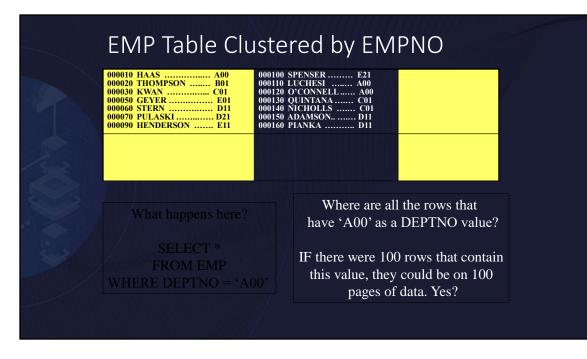


The way the data is clustered in a table space should be specific to the queries that process through and/or return many rows of data. ra I/O to the index files. The more indexes, the longer REORG utility processes takes.

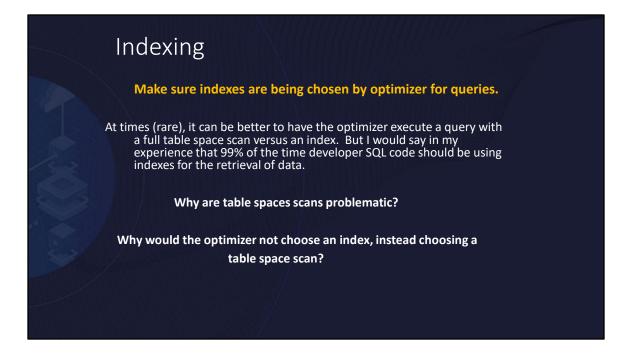
Know you data, and know your processing.

E	MP Table Clustered by EMPNO
	00010 HAAS A00 000100 SPENSER E21 00020 THOMPSON B01 000110 LUCHESI A00 00030 KWAN C01 000120 O'CONNELL A00 000050 GEYER E01 000130 QUINTANA C01 000050 STERN D11 000140 NICHOLLS C01 000070 PULASKI D21 000150 ADAMSON D11 000160 IERNSON E11 000160 IERNSON D11
	Should this table be in EMPNO Primary Key order?
	It Depends

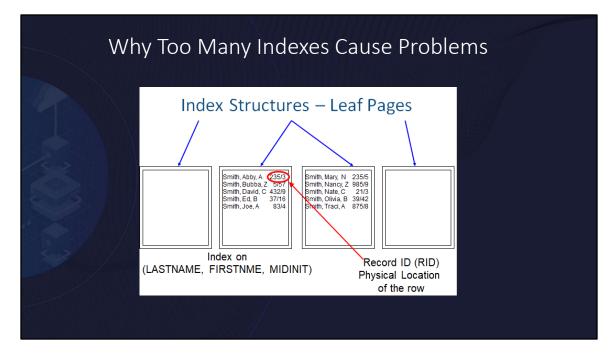
This is an example of the EMP table being in EMPNO primary key order.



With the table being in EMPNO order, any queries on DEPTNO, or any joins by DEPTNO will cause many getpages due to the DEPTNOs being scattered across the file.



Getting the correct physical clustering can save sorts, and I/Os. A very small percentage of queries should be doing table scans, so it is important for developers to make sure their queries are using indexes, or understand why the optimizer chose a table scan.



Indexes contain some of the same data as what is in each row of data. For example:

- If there exists an index of 3 columns (LASTNAME, FIRSTNME, MIDINIT), then these columns also exists in data rows.
- For every Insert and Delete SQL statement executed, this ondex needs to be inserted into or deleted from also.
- important for developers to make sure their queries are using indexes, or understand why the optimizer chose a table scan.

EMP Table	with Indexe	es	
XEMP1 index on EMPNO	XEMP2 index on DEPTNO	XEMP3 index on LASTNAME, FIRSTNME, MIDINIT	
000010 HAAS A00 000020 THOMPSON B01 000030 KWAN C01 000050 GEYER E01 000060 STERN D11 000070 PULASKI D21 000090 HENDERSON E11	000100 SPENSER 000110 LUCHESI 000120 O'CONNELL 000130 QUNTANA 000140 NICHOLLS 000150 ADAMSON 000160 PIANKA	A00 A00 C01 C01 D11	
	8		

The more indexes the more physical I/O occurs for every insert and delete statement. In this example with the EMP table having 3 indexes, if a row is deleted its information must be deleted from each index also. Reverse happens on an insert. When an insert occurs, the new EMPNO needs added to the XEMP1 index file, the DEPTNO needs added to the XEMP2 index file, and same for the new employee's name to the XEMP3 index file. So that makes for 4 physical files affected for every insert and delete statement.

If an SQL update occurs for a column and that column is part of an index, then that index needs modified also. For indexes that is a delete followed by an insert to the index file.

Why are Table Space Scans Problematic at Times?

- Increase of CPU time when it comes to checking every row in a table against the query logic.
- Disk I/O: All data in a table may not be in a buffer pool, so physical I/O is needed. There is something called Sequential Prefetch that will help minimize the I/O needed when table scans are occurring, but for some tables there can still be a lot of I/O.
- Filling up its assigned buffer pool. Data is always brought from the physical disk to an area in memory called a buffer pool. Sometimes a buffer pool is shared by a number of tables. Once data is brought into a buffer pool, it will stay until the buffer pool area gets filled up, and then some pages begin dropping out. Db2 knows what data pages for a table are in the buffer pool, and ones that are not. Obviously the more data pages for a table in buffer pool memory, the better. Having one table take up most of a buffer pool can then hurt any other table's response times.

Why Would the Optimizer Choose a Table Space Scan?				
1.	Are any predicate(s) poorly coded in a non-indexable way that takes away any possible index choices from the optimizer?			
2.	Do the predicates in the query not match any available indexes on the table? Know your indexes on a table!			
3.	The table could be small and Db2 decides a table scan may be faster than index processing.			
4.	The catalog statistics could say the table is small. This is more common in test environments where the Runstats utility is not executed very often.			
5.	Are the predicates such that Db2 thinks the query is going to retrieve a large enough amount of data that would require a table scan? Some explain tools will show the number of rows Db2 thinks will be returned in the execution of a query (the IBM Data Studio tool is very good at this).			

Developers should:

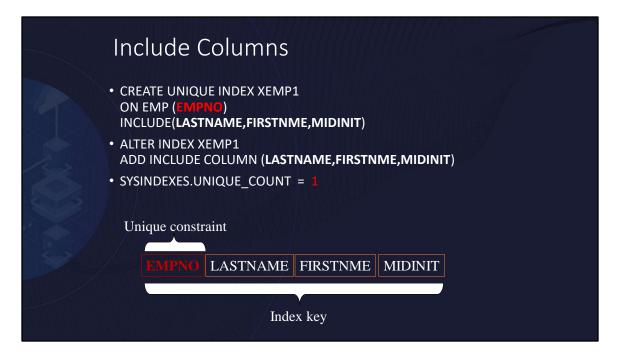
- Know their data (cardinalities, columns with uneven distributions of data, etc.)
- Know the indexes on tables involved in their queries
- Know the clustering order of data in their tables
- Know the partitioning of data in their tables

Why Would the Optimizer Choose a Table Space Scan?

- 6. Are the predicates such that Db2 picks a non-clustered index, and the rows needed are scattered throughout the table file such that the number of data pages to retrieve is high enough based on total number of pages in the table to require a table scan? *Know how the data is physically clustered in the tablespace!*
- 7. Are the tablespace files or index files physically out of shape and need a REORG?
- 8, Are there no predicates? So the query wants all the rows.
- 9. Sometimes there are just too many conditions in the logic to return the results needed any other way. This is quite typical with many predicates that are OR'd together.

Index Only	Access V	′4	SELECT LASTNA FROM EMP WHERE LASTNA	AME, FIRSTNME, MIDINIT		
🗁 Properties 👘 SQL Results 🕫	a Access Plan Diagram 😂					
🗈 🗠 🤒 🧐						
Save Open SQL Statem	ent Warnings Environm	ient &	s Open in New Window Graph view 👻			
Description Search						
Cumulative Total Cost	7.87	^				
Cumulative I/O Cost	Cumulative I/O Cost 1.00					
Cumulative CPU Cost	66,980.00					
Matching Filter Factor	Matching Filter Factor 0.0011364168					
Total Filter Factor	Total Filter Factor 0.0011364168			QUERY		
- Predicates				7.87		
Matching Predicates				(2) QB1		
 Predicate 1 - "THEMIS81 	"."EMP"."LASTNAME" LIKE		58			
Name	Value	= 1				
Join	N			7.87		
After Join	N	())IXSCAN 59				
BHS Text	Value					
Direct Access	N	(4) XEMP03				
Keyfield	Y			47,777		
Added	N					
Redundant	N					
LHS Query Block Number	1					
LHS Table Number	1	*				

V4: Provides same information. Click on the IXSCAN node. Then open up the information of the left.



Julie, New Slide H4 Include Columns The SYSINDEXES catalog table column UNIQUE_COUNT keeps track of the number of columns that make up the unique constraint.

Including additional columns can promote index only access path, however be aware of the additional overhead of maintaining the index.

Have SQL Optimization Coding Standards and Guidelines:

- 1. Do not code functions on columns in predicates.
- 2. Do not code mathematics on columns in predicates.
- 3. Code Stage 1 predicates only. Rewrite any Stage 2 predicates.
- 4. Only code the columns needed.
- 5. Only sort on the columns needed to sort on.
- 6. Watch out for sorts. Are they needed.
- 7. Watch out for Union versus Union all. Union causes a sort for uniqueness.
- 8. Watch out for Distinct. Is it needed? Same for Group By. Can it be rewritten using subqueries?
- 9. On-Clause extensions filter during the join. It's best to filter before joining if possible.
- 10. Stay away from 'OR' logic if possible in connecting predicates. Boolean term predicates are best

Have SQL Optimization Coding Standards and Guidelines: 11. Watch out for the 'LIKE' predicate. 'Begins With' logic is indexable. 'Contains' and 'Ends With' is not indexable. 12. Do not code 'Not Between. Rewrite it. 13. Use 'Fetch First XX Rows' whenever possible. 14. All Case logic should have an 'else' coded. This eliminates returning nulls by default if all the Case conditions are not met. 15. Hard code values in predicates whenever possible. 16. Make sure cardinality statistics exist for all columns in all tables. Make sure special frequency values exist for columns often used in 'Where' logic having uneven distribution of values. 11. Minimize the number of times Db2 SQL statements are sent from a program or unit of work. Code RELATIONALLY not PROCEDURALLY!. 12. Stay away from 'Not' logic if possible. 13. Compare columns to a value that matches its data type. DO NOT compare a character column to a numeric value (Db2 implicit casting takes place) 14. More.....

Have Steps to Tuning a Query

- Check every predicate. Are they indexable and Stage 1? 1.
- Is there a 'Distinct'? Is it needed? Can it be rewritten with EXISTS/IN subquery. Are there subqueries? Rewrite 'In' as 'Exists' and vice versa. 2.
- 3.
- Check Db2 statistics on every table and every column involved. Cardinality on all 4. columns?
- 5. Check the number of times every SQL statement is getting executed. Can the logic be changed to cut down the number of times requests are sent?
- 6. Check the Db2 Explain.
 - Are there any table scans? Any sorts?
 - Are there any Stage 2 predicates? Can they be rewritten a different way?
 - Are there any index scans? Index with matching columns = 0
 - If there is a join, what is the order of tables chosen?
 - \triangleright Is there any materialization from a view, nested or common table expression? If so, how many rows are there? How is it used? Sparse index added to it?
 - Are there any correlated subqueries? How many times is it typically executed in > the query? Can they be Index-Only?
- Are there any columns in predicates with uneven distribution statistics? Should the value be hard coded? IS REOPT an option? Dynamic query?
- 8. Are there any range predicates. Could histogram statistics help? Dynamic rewrite?
- 9. Can you rewrite any predicate differently? In vs Between vs Like, etc...
- 10. Can we rewrite the query a different way?

Developers: Make sure you

- 1. KNOW your table. Number of rows? How its partitioned? Clustering?
- 2. Know your indexes on each table?
- 3. Get stronger in SQL to figure out different ways to rewrite queries
- 4 Know every query and expected number of rows being returned. Does it match up to what the optimizer thinks will be returned
- 5. Tablespace scan occurring. KNOW why.
- 6. Have program and/or query walkthroughs.
- 7. Know how to execute Db2 Explains

Thank you for allowing me and Themis to share some of our experience and knowledge today!

Tony Andrews

tandrews@themisinc.com

I hope that you learned something new today !!!!

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Please fill out your session evaluation!